

# Making GMRES Resilient to Single Bit Flips

**James Elliott**  
jjellio3@ncsu.edu

**Mark Hoemmen**  
mhoemme@sandia.gov

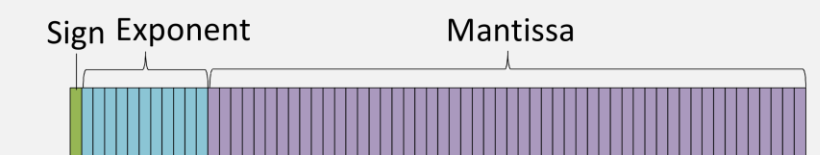
**Frank Mueller**  
mueller@cs.ncsu.edu

## Project Overview

- Energy, power, and performance may make future hardware less reliable
- Data may experience *silent, transient* bit flips
- Floating-point numbers have a particular binary representation
- We can exploit this to detect some errors and bound almost all the rest
- Numerical algorithms can tolerate errors in certain data and data
- With some system cooperation, we can make numerical algorithms reliable despite data corruption and incorrect arithmetic

## Floating Point Numbers

Figure 1. Binary representation for IEEE standard (Binary64) for storing a 64-bit double-precision number.



- Features**
- (1) 51 bits for mantissa, 11 bits for the exponent stored using a bias of 1023, 1 bit for the sign, which is expressed in Eq. (1).
- Examples** (mantissa and sign bits excluded)

Base10	Exponent Bits	Bias Relation	Effective Exp.
5	10000000001	$2^{1025-1023}$	$2^2$
2	10000000000	$2^{1024-1023}$	$2^1$
1	01111111111	$2^{1023-1023}$	$2^0$
.2	01111111100	$2^{1020-1023}$	$2^{-3}$
.5	01111111110	$2^{1022-1023}$	$2^{-1}$

## Methodology

### Perturbation Lookup Table for Dot Products

- (1) Analysis tool used to evaluate processes based on dot products
- (2) Allows determination of largest and smallest errors that could be injected into a dot product
- (3) Prior to execution, a lookup table is created:
  - (1) Dimension  $2046 \times 2046 \times 11 \times 3$ , accounting for all possible exponent biases (0-2046), 11 exponent bits, three operands to fault on – operands to multiply or the result (operand to summation)
  - (2) Each entry in the table contains the absolute error injected should a bit flip happen in either of the two magnitudes, or should the bit flip occur in the result of the.
  - (3) Mantissa impact is accounted for by assuming a value larger than the largest possible mantissa value, equivalent to incrementing the magnitude biases by 1.

### Possible Arnoldi Process Perturbations

- (1) Min and Max of each basis vector is computed after they are built
- (2) Using min and max, an interval of potential exponent biases is determined.
- (3) Possible perturbations are queried from lookup table

### Analytical Bounds

- (1) Norm bounds on the dot product (Cauchy-Schwarz)
- (2) Arnoldi normalization allows simplification to recurrence form based on largest singular value of the matrix

### Perturbation Counting

- (1) Consider all possible magnitude combinations for dot product
- (2) Query lookup table comparing possible absolute error injected into dot product against interesting bounds (norm bound and 1)

### Potential Fault Detection

- (1) Norm bound calculated *a priori*
- (2) Compare upper Hessenberg entries against bound to prevent theoretically impossible values (including non-numeric)

### Error Minimization

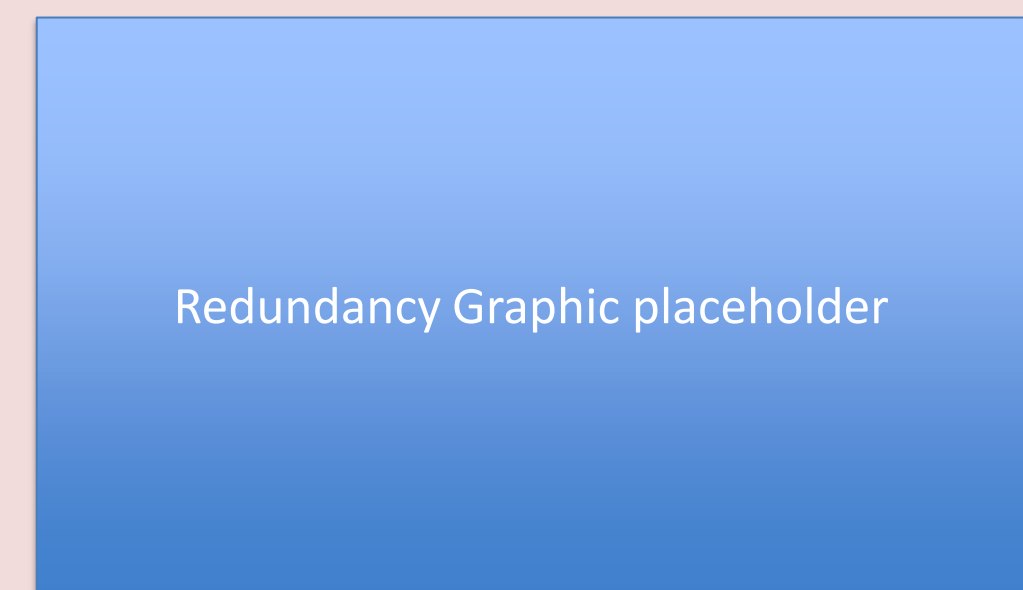
- (1) Previous work[1] shows benefit of scaling data such that values < 1
- (2) Equilibration algorithms well known, we use equilibration routines from the Linear Algebra PACKage (LAPACK) to scale matrices

## Acknowledgments

This research was supported by the Consortium for Advanced Simulation of Light Water Reactors (http://www.casl.gov), an Energy Innovation Hub (http://www.energy.gov/hubs) for Modeling and Simulation of Nuclear Reactors under U.S. Department of Energy Contract No. DE-AC05-00OR22725.

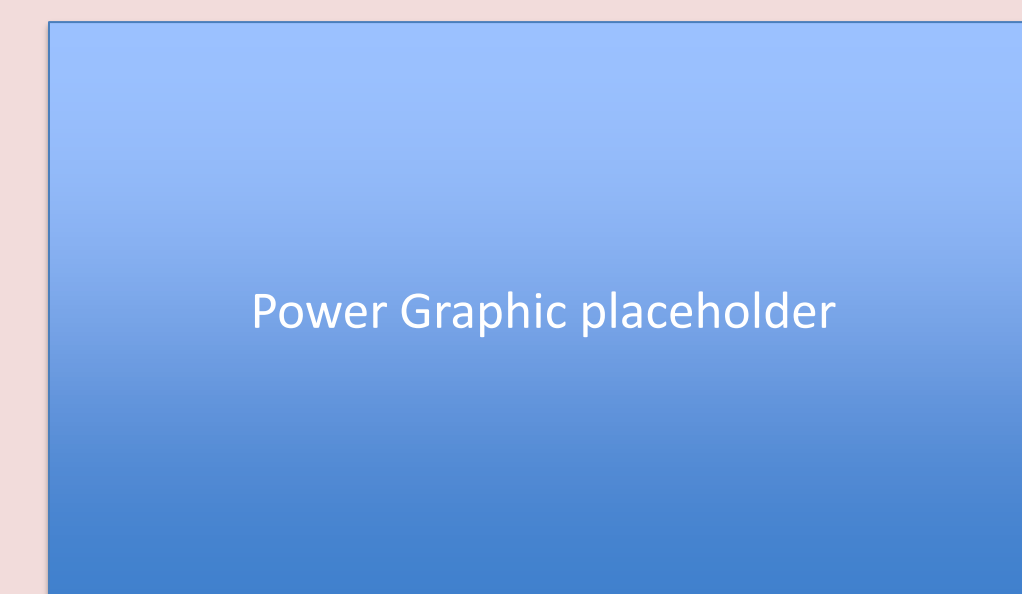
## Motivation

- Coping with faulty hardware
  - Redundancy – allows detection and correction
  - Robustness – absorb faults



Real hardware combines both, with one of two goals:

- Lower performance, more robust
  - Exotic manufacturing (behind industry performance)
  - Hazardous environments (like outer space)
- Higher performance, higher power
  - Individual components may be less reliable
  - Choice of high-performance computing



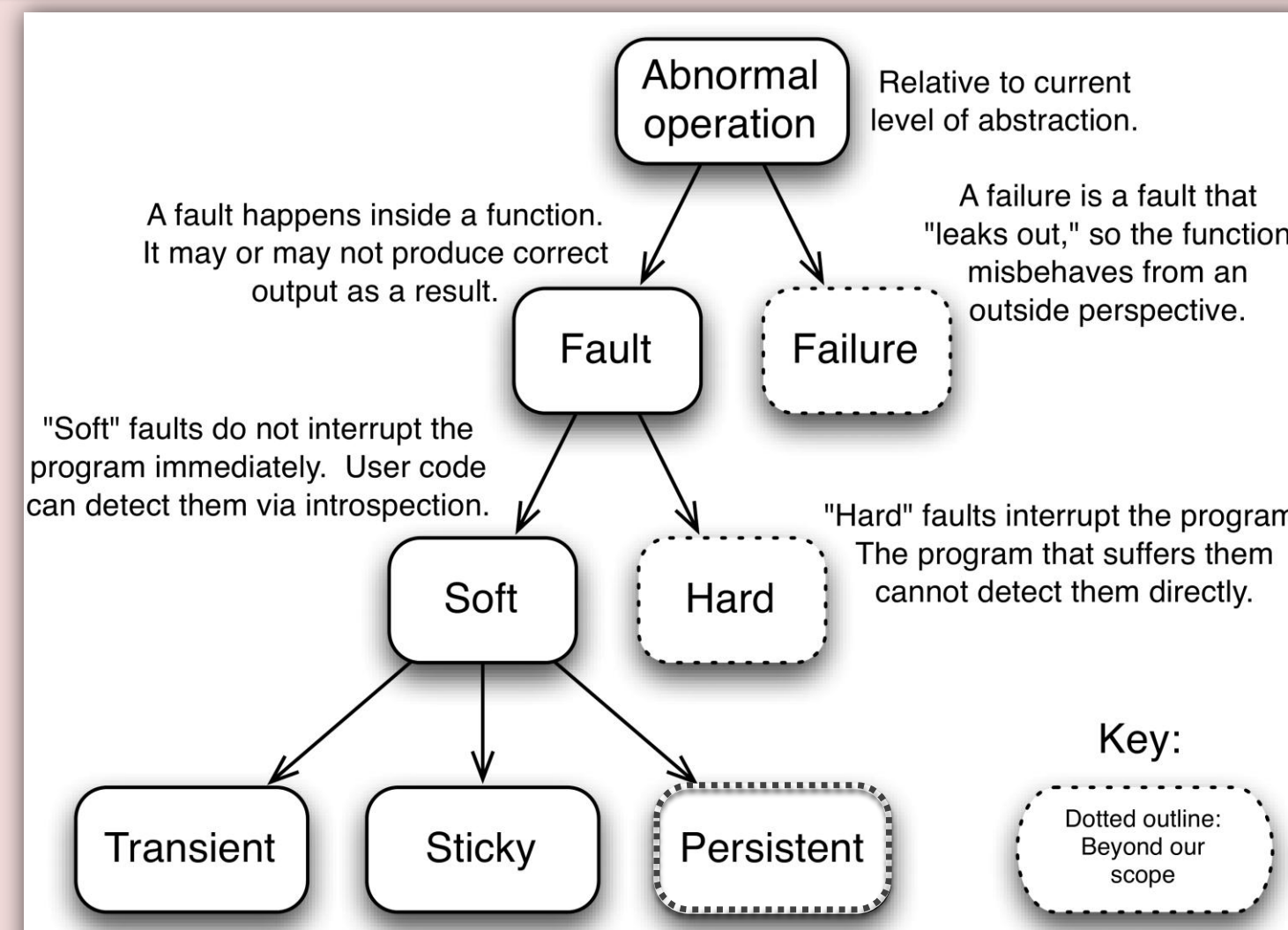
### Redundancy costs power

- Redundant storage & computation (checksums)
  - ECC (error-correcting) memory
  - RAID (Redundant Arrays of Inexpensive Disks)
  - Software checksums (Algorithm-Based Fault Tolerance)
  - Redundant hardware & communication (voting)
  - MPI process replication (in software)
  - Redundant arithmetic units (in hardware)
- Run it several times (“time replication”)

## Scope

### Redundancy costs power

- “Fault,” “error,” “failure,” etc. don’t have standard definitions
- We define “fault” as “something went wrong inside,” and “failure” as “a fault that leaks outside”
- “Inside” / “outside” is relative to your perspective; for us, it means “the linear solver”



## Fault Model

- Bit flips only impact the solution if the perturbed quantity is used
- Model a bit flip as a perturbed input to primitive arithmetic operations, compose higher-order operations

### What bits to flip?

- Arbitrary bit flips provide little insight → specific bits produce unique error characteristics.
- Analyze specific bit ranges based on error characteristic
- Exponent flips can introduce error orders of magnitude larger than the input
- Mantissa flips introduce error with same magnitude
- Sign flips introduce error equivalent to flipping the least significant exponent bit

Bit Location	Absolute Error: $ \lambda - \tilde{\lambda} $
Mantissa	$(1 + 2^{j-52})\lambda_{mag}$ , for $j = 0, \dots, 51$
Exponent $_{1 \rightarrow 0}$	$2^{-2^j} \times \lambda$ , for $j = 0, \dots, 10$ ; and $bit_{j+52} = 1$
Exponent $_{0 \rightarrow 1}$	$2^{2^j} \times \lambda$ , for $j = 0, \dots, 10$ ; and $bit_{j+52} = 0$

Table 1: Bit flip absolute error for a perturbed scalar  $\lambda$  where  $\lambda = \lambda_{magnitude} \times \lambda_{fraction} < \lambda_{magnitude} \times 2$

### Possible Numerical Perturbations

- All real-valued vectors translate to a finite set of IEEE-754 biases
  - $a \in \mathbb{R}^n$ .
- $$a = \begin{Bmatrix} 0.5 \\ 8.1 \\ 4 \end{Bmatrix} \Rightarrow \begin{Bmatrix} 2^{-1} \times 1.0 \\ 2^{+3} \times 1.m \\ 2^{+2} \times 1.m \end{Bmatrix} < \begin{Bmatrix} 1022 + 1 \\ 1026 + 1 \\ 1025 + 1 \end{Bmatrix} \Rightarrow \begin{Bmatrix} 0111111111 \\ 1000000011 \\ 1000000010 \end{Bmatrix}$$

### A bit flip in floating point data creates a predictable numerical perturbation

#### Algorithm 1: GMRES algorithm

```

for l = 1 to do
  r := b - Ax(j-1)
  q1 := r / ||r||2
  for j = 1 to restart do
    w0 := Aqj
    for i = 1 to j do
      hi,j := (qi, wi-1)
      wi := wi-1 - hi,jqi
    end
    hj+1,j := ||wj||2
    qj+1 := wj / hj+1,j
    Find y = min ||Hjy - ||b||e1||2
    Evaluate convergence criteria
    Optionally, compute xj = Qjy
  end
end
    
```

## GMRES

**Theoretical Bounds on the Arnoldi Process**

$||w_0|| = ||Aq_j|| \leq ||A|| ||q_j||$   
 $||w_i|| = ||w_{i-1} - h_{i,j}q_i|| \leq ||w_{i-1}|| + |h_{i,j}| ||q_i||$

With respect to the  $\ell_2$  norm,

$||w_0||_2 \leq ||A||_2 ||q_j||_2 \leq \max |\sigma_k|$   
 $|h_{i,j}| \leq ||w_{i-1}||_2$   
 $||w_i||_2 \leq 2 ||w_{i-1}||_2 \leq 2^i ||w_0||_2$

**Two norm**

Requires determining the largest singular value of A, but allows detection of large perturbations.

## Combining Magnitude Scaling with Norm Bounds

### Count of possible bit flip perturbations in exponents for all Arnoldi iterations

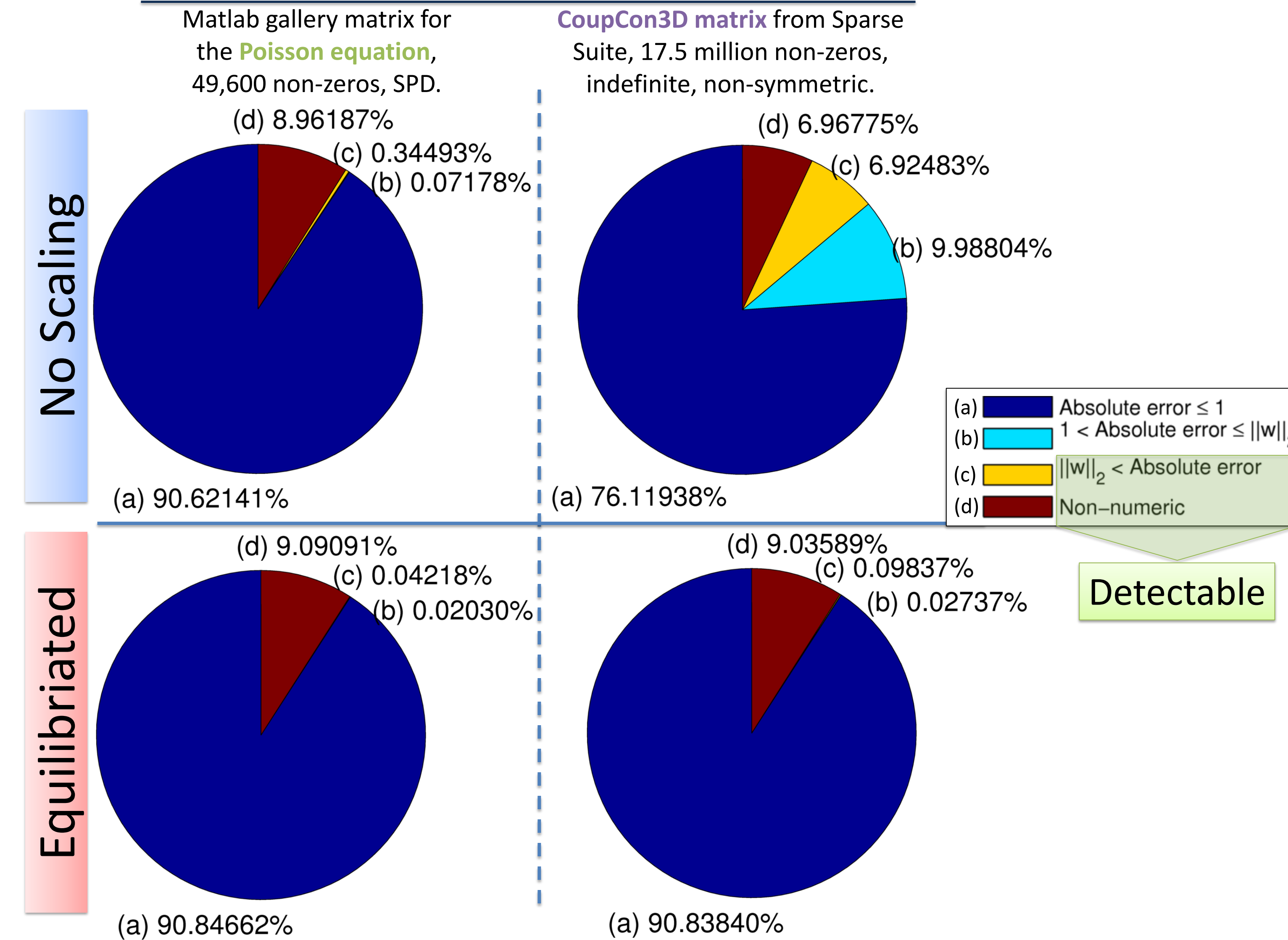
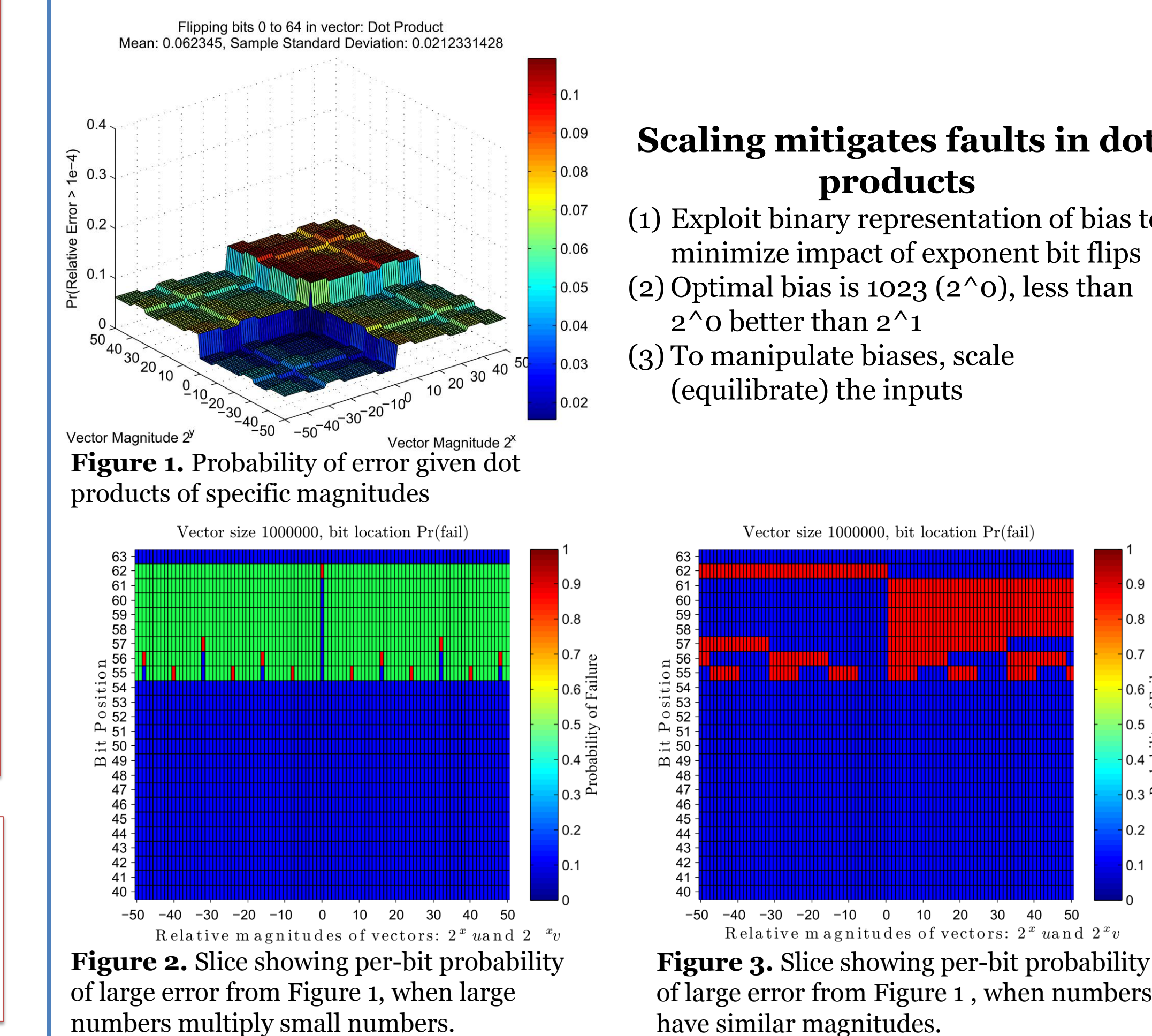


Figure 4. Effect of equilibration on the number of magnitude changing bit flips that may occur inside the Arnoldi process.

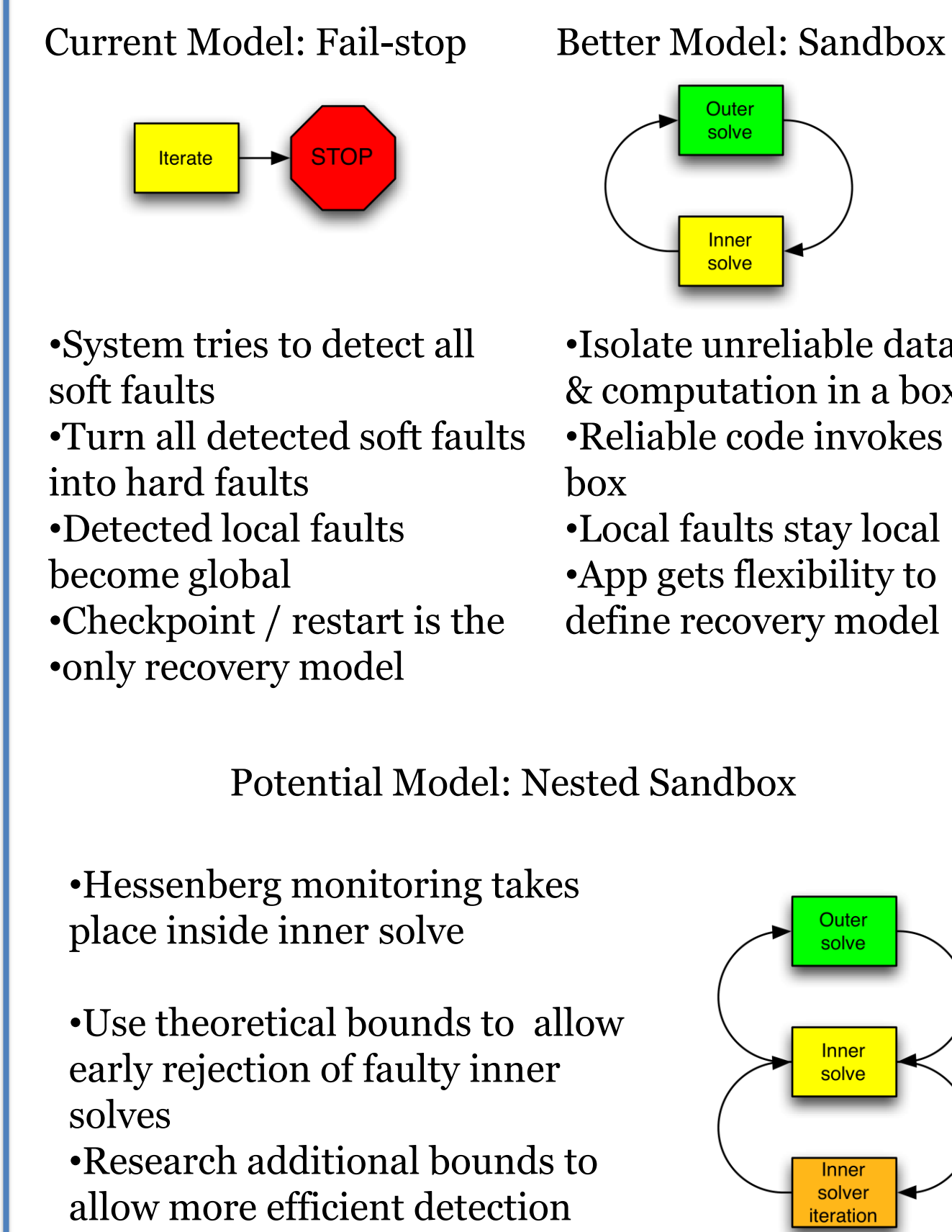
- Basis vectors ( $q_j$ ) in GMRES are unit vectors (2-norm is 1).
- Bounds based solely on spectral norm of input matrix.
- If matrix is equilibrated, dot products consist primarily of values less than 1.
- Mantissa bit flips in numbers less than 1, produce small perturbations
- Majority of exponent flips produce error less than 1.

**Interpretation:** Chart sorts possible errors, does not convey frequency of error.  
**Intent:** Analysis tool, understand relationship between inputs and what is theoretically possible in algorithm.  
**Fault Resilience:** Design algorithms to tolerate what is possible and detect what is impossible.  
**Current Status:** Can detect impossible values by checking Hessenberg entries against norm bound. Inexact Krylov can allow convergence given bounded error. Sandbox model ensures algorithm does not produce a silently incorrect answer

## Previous Work[1]



## Reliability Models



## Inexact Krylov

### Application of Inexact Krylov to Inner Solves

- Errors in matrix or preconditioner
- Bounded errors have bounded effects on (residual) error
- Effect is inversely proportional to last iteration’s residual error
- Errors in Gram-Schmidt process
- Worst case when perturbation occurs before scaling
- Have the following form
 
$$w_j = (I - Q_j Q_j^T)(A + \hat{E}_j)q_j + E_j q_j$$
- Where  $\hat{E}_j = Q_j Q_j^T E_j$ , and  $||\hat{E}_j|| \leq ||E_j||$ .
- Since the error is bounded, the convergence criteria from inexact Krylov are applicable.

## Fault Tolerant GMRES[2]

- Use Sandbox model
- GMRES as inner solve
- Reliability compute residual
- Faults injected as perturbations to matrix

### Future Work

- Integrate inner solve checks
- Evaluate suitability of Inexact Krylov bounds checking in the inner solve

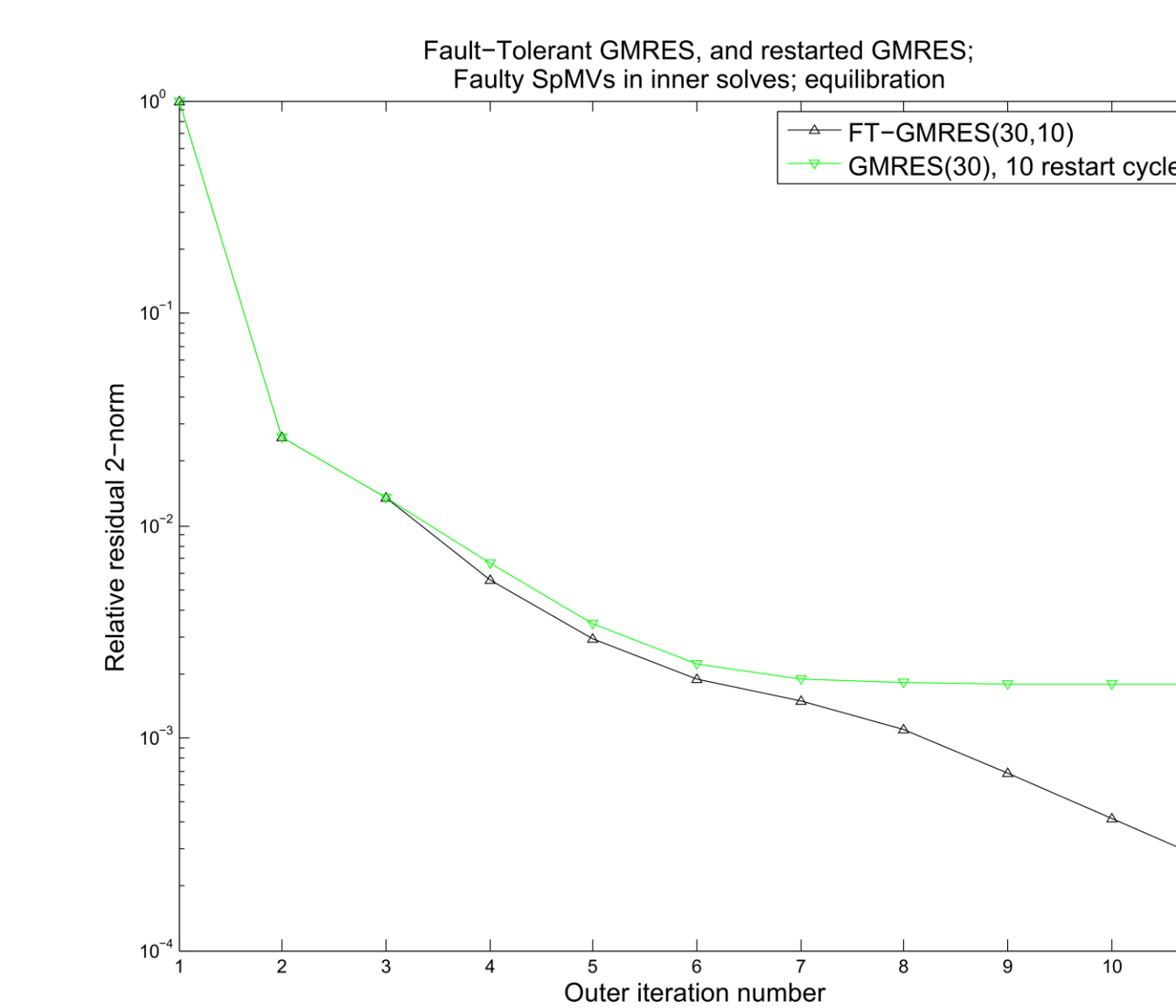


Figure 5. FT-GMRES and restarted GMRES solving CoupCon3D matrix after equilibration, using basic sandbox reliability model.

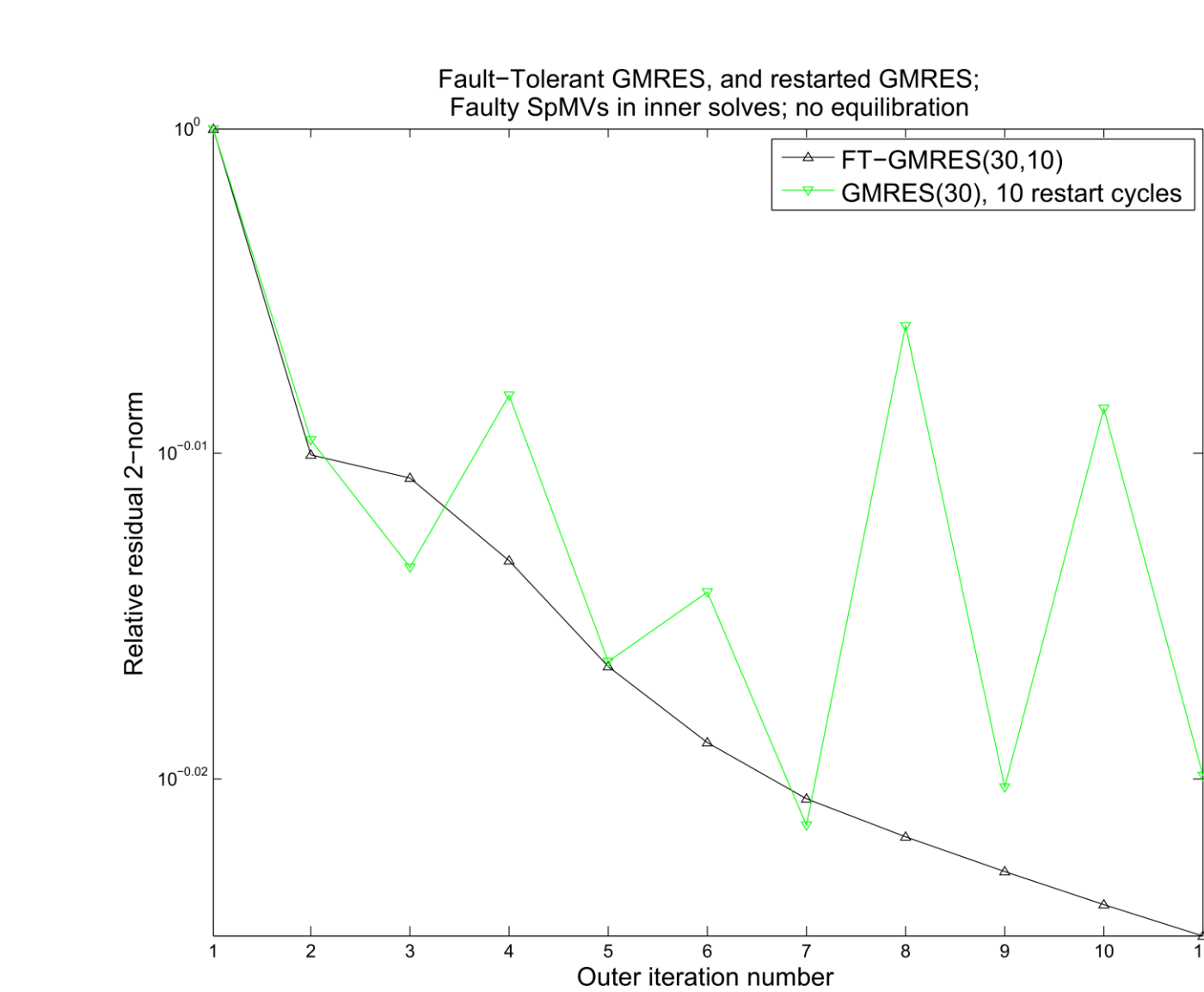


Figure 6. FT-GMRES and restarted GMRES solving CoupCon3D matrix with no equilibration, using basic sandbox reliability model.

## References

1. "Quantifying the Impact of Single Bit Flips on Floating Point Arithmetic" by J. Elliott, F. Mueller, M. Stoyanov, C. Webster", invited talk at SIAM Conference on Computational Science and Engineering, Feb 2013, see TR 2013-2, Dept. of Computer Science, North Carolina State University, Mar 2013.
2. P. G. Bridges, K. B. Ferreira, M. A. Heroux, and M. Hoemmen. Fault-tolerant linear solvers via selective reliability. ArXiv e-prints, June 2012.